

ESCAPE ROOM

RULES & REGULATIONS

Please read and follow all rules carefully before participating.

1. General Rules

- All participants must follow the instructions provided by the event organizers.
- Participants must remain respectful, cooperative, and disciplined throughout the event.
- The event is intended to be completed as a team. Participants should work together and communicate effectively.
- Any equipment, materials, or facilities provided for the event must be handled carefully.

2. Team & Participation Rules

- Participants must remain with their registered team throughout the event unless instructed otherwise by the organizers.
- Team members may discuss and share information freely within their own team.
- Participants may not intentionally interfere with another team's progress.
- Only registered participants are permitted to take part in the competition.

3. Time Limit

- Each team must complete the event within the time limit announced by the organizers.
- The timer begins and ends according to the official instructions given by the organizers.
- Once the allotted time expires, all participants must stop immediately and follow the organizer's instructions.

4. Technology & Device Rules

- Mobile phones and other electronic devices must be used only when explicitly permitted by the organizers.
- Unauthorized internet searches, communication with people outside the team, or use of external assistance are not permitted.
- Sharing answers, codes, screenshots, or event materials outside the team during the event is prohibited.

5. Conduct & Discipline

- Participants must maintain appropriate behavior and language at all times.
- Aggressive, abusive, threatening, or disrespectful behavior toward participants, volunteers, or organizers will not be tolerated.
- Instructions from event staff must be followed promptly, particularly where safety is concerned.

6. Winning & Disqualification

- The winner will be determined according to the official completion criteria announced by the organizers.
- If multiple teams meet the completion criteria, the organizers may use completion time or another announced tie-breaker.
- A team may be disqualified for cheating, unauthorized assistance, deliberate damage, misconduct, or violation of these regulations.

Important: Violation of the rules may lead to warnings, penalties, or disqualification depending on the seriousness of the violation.